- affine gap alignment -"How to score gaps in alignment to favor gap clusters rather than lots of little gaps? ¹⁰ until now, we scored all gaps equally ap open penalty a now, we score gaps as tollows: single letter gop ponalty → gap of length n has penalty & + n z ° this linear gap formula can be incorporated into a dynamic programming alg. 💛 ¹² But what about quadratic/logarithmic good penalty? -> can no longer do dynamic programming. ^o our objective function: Max [d(# of match es) + B (# of mismatches) + 8 (# of grap lunshers) + 2 (# of single-letter gaps) ^a algorithm v we're gonna nave 4 matrices : V, E, G, F V : gives gapped aconvent cost of prefixes remoth i.i E: deals wil gaps in X F: deals we gaps in y Gi deals will matches + mismatches : notharization : V(0,))=E(0,))=-8-32 $V(i,0) = F(i,0) = -x - i \epsilon$ Recurrence Relationships: V(1,1)= max [G(1,1), E(1,1), F(1,1)] $\begin{array}{c} G(i,j) = \begin{cases} V(i-1,j-1) + Q & \text{if } Xi = y_j \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{if } Xi = y_j, & \text{spinore} \\ (V(i-1,j-1) - P & \text{spinore} \\ (V(i-1,j-1) -$ E(1,5)= MAX[E(1, 1-1), V(1, 1-1)-87-E F (1,1)= MAX[F(1-1,1), V (1-1,1)-8]-E we shaw now direct our attention to the bedution conterpoint on the website for all the details * it uses slightly different notation